

Chapter 12

12.1

Name	Type	Offset	Scope
cc	char	-1	BlockA
dd	char	-3	BlockA (i.e., same block as cc)
ff	float	0	BlockA (i.e., same block as cc...)
ii	int	-2	BlockA (i.e., same block as cc...)

12.3 $-2147483648 \leq \text{plusOrMinus} \leq 2147483647$
 $0 \leq \text{positive} \leq 4294967295$

```
12.5 LDR R0, ASCII_a
      STR R0, R5, #0 ; c = 'a'

      AND R0, R0, #0
      ADD R0, R0, #3
      STR R0, R5, #-1 ; x = 3

      AND R0, R0, #0
      ADD R0, R0, #10
      STR R0, R5, #-3 ; z = 10
```

ASCII_a : .FILL 97

12.7

Expression	Value of expression	Value of a afterwards	Value of b afterwards
a b	15	6	9
a b	1	6	9
a & b	0	6	9
a && b	1	6	9
!(a + b)	0	6	9
a % b	6	6	9
b / a	1	6	9
a = b	9	9	9
a = b = 5	5	5	5
++a + b--	16	7	8
a = (++b < 3) ? a : b	10	10	10
a <<= b	3072	3072	9

12.9 a. The statement will set letter equal to ! if it originally was a lowercase alphabetic character.

```
b. letter = ((letter >= 'a' && letter <= 'z') ?
            (letter - ('a' - 'A')) : letter);
```

12.11. a Both j and i are set to the incremented value of i.
 b. j is set to the original value of i. i is then incremented.
 c. j is set to the incremented value of i. i is not modified.
 d. i is incremented. j is not modified.
 e. i is incremented. j is set equal to i.
 f. part i) statements a, b, d, e modify i
 part ii) statements a, b, c, e modify j
 part iii) 1 : i = 2, j = 2
 2 : i = 2, j = 1
 3 : i = 1, j = 2
 4 : i = 2, j = 0
 5 : i = 2, j = 2

12.13 a = 1, b = 1, c = 3, result = 6

12.15 The semicolon in C **terminates** a statement.

12.17 a. The value of x would remain unchanged.
b. x = (x + 1);

12.19

```
#include <stdio.h>
```

```
main()
```

```
{
```

```
    double taxRate;
```

```
    double amount;
```

```
    double salesTax;
```

```
    double total;
```

```
    printf("Enter sales tax rate as percentage : ");
```

```
    scanf("%lf", &taxRate);
```

```
    printf("Enter dollar amount of purchase : ");
```

```
    scanf("%lf", &amount);
```

```
    salesTax = amount * (taxRate/100.0)
```

```
    total = amount + salesTax;
```

```
    printf("Total tax is %f\n", salesTax);
```

```
    printf("Total sales amount is %f\n", total);
```

```
}
```

Questions in the text denoted by the question mark icon:

Page 314 The result of the printf will be "14". In the memory location allocated to valueD is the value 0x000D.

Page 319 x will be set to 32.

Page 320 The result of the C expression $x \ll 16$ on the LC-3 is undefined.